

Not here for high and holy things

Hymnal 1982 no. 9, Melody: Morning Song

British spelling

G. A. Studdert-Kennedy
(1883-1929)

Melody attr. E. K. Dare (1782-1826),
harmony by C.W. Douglas (1867-1944)

The musical score is written for voice and piano. It features a treble and bass staff with a key signature of three flats (B-flat, E-flat, A-flat) and a 4/4 time signature. The melody is primarily in the treble staff, while the piano accompaniment is in the bass staff. The lyrics are arranged in three systems, each corresponding to a line of music. The first system contains six numbered lines of lyrics. The second system contains a single paragraph of lyrics. The third system contains a single paragraph of lyrics. The score includes various musical notations such as notes, rests, and bar lines.

1. Not here for high and ho-ly things we ren - der thanks to
2. the roy - al robes of au - tumn moors, the gold - en gates of
3. of faith and hope and love un - dimmed, un - dy - ing still through
4. A - wake, a - wake to love and work! The lark is in the
5. Come, let thy voice be one with theirs, shout with their shout of
6. to give and give, and give a - gain, what God hath giv - en

thee, but for the com-mon things of earth, the pur - ple pa - gean -
spring, the vel - vet of soft sum - mer nights, the sil - ver glis - ter -
death, the re - sur-rec - tion of the world, what time there comes the
sky, the fields are wet with dia - mond dew, the worlds a - wake to
praise; see how the gi - ant sun soars up, great lord of years and
thee; to spend thy - self nor count the cost; to serve right glo - rious -

try of dawn-ing and of dy - ing days, the splen-dour of the sea,
ing of all the mil-lion mil - lion stars, the si - lent song they sing,
breath of dawn that rus-tles through the trees, and that clear voice that saith:
cry their bless-ings on the Lord of life, as he goes meek - ly by.
days! So let the love of Je - sus come and set thy soul a - blaze,
ly the God who gave all worlds that are, and all that are to be.